

DAFTAR PUSTAKA

- Bassil, Youssef (2012). *A Simulation Model For The Waterfall Software Development Life*. International Journal of Engineering & Technology (iJET).
- Booach. (2015, April). *Pengertian UML* . Retrieved from <http://www.bangpahmi.com/2015/04/pengertian-unified-modelling-language-uml-dan-modelnya-menurut-pakar.html>
- Connolly dan Begg (2010, p1073). *Extensible Markup Language* Retrieved from <https://library.binus.ac.id/eColls/eThesidoc/Bab2/2012-2-00926-IF%20Bab2001.pdf>
- Elian, A (2012) Google Maps API, Surabaya: Fakultas Teknologi Informasi ITS
<Http://Satulayanan.id/layanan/index/17/e-ktp/kemendagri> diakses tanggal 3 Januari 2018 pukul 10. 05 wib.
- Hartono, Jogiyanto (1999: 11) *Analisis dan Disain Informasi* Retrieved from <http://www.sarjanaku.com/2012/11/pengertian-sistem-informasi-menurut.html>
- Nugroho, Adi (2010:6) *Unified Modeling Language*, Yogyakarta: Andi
Perkenalan Android Studio Retrieved from <https://developer.android.com/studio/intro> diakses tanggal 1 Juni 2018
- Safaat, Nazruddin (2014:1) *Pemrograman Aplikasi Mobile Smartphone dan Tablet PC berbasis Android*. Retrieved from <http://materipasti.blogspot.co.id/2016/09/pengertian-android.html>
<https://developer.android.com/guide/?hl=id>
- Safaat, Nazruddin (2012) *SQLite* Retrieved from <http://repository.umy.ac.id/bitstream/handle/123456789> diakses tanggal 15 Maret 2018
- Satyaputra, Alfa dan Aritonang, Eva Maulina(2014). *Beginning Android Programming with ADT Bundle*. Jakarta : PT. Elex Media Komputindo.

Stephanus, Hermawan S(2011). *Mudah Membuat Aplikasi Android*.

Yogyakarta:Andi Offset

Tourism Authority of Thailand (2017). Thailand Tourism Maps. diakses tanggal 3
januari 2018 11.35 wib