

LAMPIRAN

Program

```
#include <Wire.h> // i2C Conection Library
#include <LiquidCrystal_I2C.h> //i2C LCD Library
#include <PWM.h>
//LiquidCrystal_I2C lcd(0x27, 16, 2);
LiquidCrystal_I2C lcd(0x27, 16, 2);
//use pin 11 on the Mega instead, otherwise there is a
frequency cap at 31 Hz

int pwmpin = 9; // the pin that the LED
is attached to

int duty = 125; // duty cycle

int frek = 1;
int frekuensi1 = 1;
int frekuensi2 = 1;
int frekuensi3 = 1;
int frekuensi4 = 1;
int frekuensi5 = 1;
int simpanfrek1;
int simpanfrek2;
int simpanfrek3;
int simpanfrek4;
int simpanfrek5;

int btup = 2;
int btdown = 3;
int btok = 4;
int btrun = 5;
```

```
int btupx = 0;
int btdownx = 0;
int btokx = 0;
int btrunx = 0;
void setup() {
    lcd.begin();
    lcd.clear();
    lcd.noCursor();
    pinMode(btup, INPUT_PULLUP);
    pinMode(btdown, INPUT_PULLUP);
    pinMode(btok, INPUT_PULLUP);
    pinMode(btrun, INPUT_PULLUP);
    setting1();
    setting2();
    setting3();
    setting4();
    setting5();
}
void loop() {
    lcd.setCursor(0, 0);
    lcd.print("TEKAN RUN");
    btrunx = digitalRead(btrun);
    if(btrunx == 0) {
        delay(1000);
        lcd.clear();
    }
}
```

```
mulai1();  
    mulai2();  
    mulai3();  
    mulai4();  
    mulai5();  
    lcd.clear();  
    lcd.setCursor(0, 0);  
    lcd.print("SELESAI");  
}  
}  
void mulai1(){  
    lcd.setCursor(0, 0);  
    lcd.print("START FREK 1");  
    lcd.setCursor(0, 1);  
    lcd.print(simpanfrek1);  
  
    int32_t frequency1 = simpanfrek1; //frequency (in Hz)  
    InitTimersSafe();  
    bool success = SetPinFrequencySafe(pwmpin, frequency1);  
    pwmWrite(pwmpin, duty);  
    delay(10000);  
  
    frequency1 = 0; //frequency (in Hz)  
    InitTimersSafe();  
    // bool success = SetPinFrequencySafe(pwmpin, 0);
```

```
void setting1() {
  lcd.setCursor(0, 0);
  lcd.print("Pilih Frek 1 ");
  lcd.setCursor(0, 1);
  lcd.print(frekuensi1);
  lcd.print("      ");
  btupx = digitalRead(btup);
  btownx = digitalRead(btdown);
  btokx = digitalRead(btok);
  if(btupx == 0) {
    delay(200);
    frekuensi1++;
  }
  if(btownx == 0) {
    delay(200);
    frekuensi1--;
  }
  if(frekuensi1 > 30) {
    frekuensi1 = 30;
  }
  if(frekuensi1 < 1) {
    frekuensi1 = 1;
  }
  if(btokx == 0) {
    simpanfrek1 = frekuensi1;
    lcd.clear();
    delay(1000);
    return;
  }
}
```

2) Rangkaian Keseluruhan

