

LAMPIRAN A *Listing Program*

```
/*
*****

Chip type           : ATmega16
Program type        : Application
AVR Core Clock frequency: 8,000000 MHz
*****/

#include <mega16.h>
#include <stdio.h>
#include <delay.h>
#include <stdlib.h>

// Alphanumeric LCD functions
#include <alcd.h>

#define sound PORTD
#define sw      PINB.1
#define play   PORTB.0

unsigned char angka[10]={
0b00000000, //0
0b00110111, //1
0b01000010, //2
0b01100011, //3
0b01111010, //4
0b10010000, //5
0b10110001, //6
0b00010110, //7
0b00000001, //8

```

```

0b00100000, //9
};
unsigned char tigapuluh=0b01011000;
unsigned char koma=0b11101011;
unsigned char derajatcelcius=0b11000111;
unsigned char suhuanda=0b00001011;

char buff[33];
unsigned int vin;
float suhu;
int timer=300; // atur waktu detik
int detik=0;
int flag=0;

int depan_koma,depan_koma_satuan,belakang_koma;

int delay1=3000,delay2=3000,delay3=3000;
int delay4=3000,delay5=3000,delay6=3000;

// Timer1 overflow interrupt service routine
interrupt [TIM1_OVF] void timer1_ovf_isr(void)
{
// Reinitialize Timer1 value
TCNT1H=0xE17B >> 8;
TCNT1L=0xE17B & 0xff;

// Place your code here
if(flag==1)detik++;
else detik=0;
}

```

```

#define ADC_VREF_TYPE 0x40

// Read the AD conversion result
unsigned int read_adc(unsigned char adc_input)
{
    ADMUX=adc_input | (ADC_VREF_TYPE & 0xff);

    // Delay needed for the stabilization of the ADC input voltage
    delay_us(10);

    // Start the AD conversion
    ADCSRA|=0x40;

    // Wait for the AD conversion to complete
    while ((ADCSRA & 0x10)==0);

    ADCSRA|=0x10;

    return ADCW;
}

// Declare your global variables here

void read_lm35dz() {
    vin=read_adc(0);        // read analog
    suhu=(float)vin*5/1023;    // convert analog to celcius
    suhu=suhu*100;
}

void pemisah_angka() {
    if (suhu>=30.0&& suhu<40) {
        depan_koma=(int) suhu/10;
        depan_koma_satuan=(int) suhu%10;
        belakang_koma=(int) (suhu*10)%10;
    }
}

```

```
void ngomong() {
    sound=suhuanda;
    delay_ms(100);
    play=0;
    delay_ms(500);
    play=1;
    delay_ms(delay1);
    sound=0x00;

    sound=tigapuluh;
    delay_ms(100);
    play=0;
    delay_ms(500);
    play=1;
    delay_ms(delay2);
    sound=0x00;
    if(depan_koma_satuan>0) {
        sound=angka[depan_koma_satuan];
        delay_ms(100);
        play=0;
        delay_ms(500);
        play=1;
        delay_ms(delay3);
        sound=0x00;
    }
    if(belakang_koma>0) {
        sound=koma;
        delay_ms(100);
        play=0;
```

```
delay_ms(500);
play=1;
delay_ms(delay4);
sound=0x00;

sound=angka[belakang_koma];
delay_ms(100);
play=0;
delay_ms(500);
play=1;
delay_ms(delay5);
sound=0x00;
}
sound=derajatcelcius;
delay_ms(100);
play=0;
delay_ms(500);
play=1;
delay_ms(delay6);
sound=0x00;

}
void main(void)
{
// Timer/Counter 0 initialization
// Clock source: System Clock
// Clock value: Timer 0 Stopped
// Mode: Normal top=0xFF
// OC0 output: Disconnected
TCCR0=0x00;
```

```
TCNT0=0x00;
OCR0=0x00;

// Timer/Counter 1 initialization
// Clock source: System Clock
// Clock value: 7,813 kHz
// Mode: Normal top=0xFFFF
// OC1A output: Discon.
// OC1B output: Discon.
// Noise Canceler: Off
// Input Capture on Falling Edge
// Timer1 Overflow Interrupt: On
// Input Capture Interrupt: Off
// Compare A Match Interrupt: Off
// Compare B Match Interrupt: Off
TCCR1A=0x00;
TCCR1B=0x05;
TCNT1H=0xE1;
TCNT1L=0x7B;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;

// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer2 Stopped
// Mode: Normal top=0xFF
```

```
// OC2 output: Disconnected
ASSR=0x00;
TCCR2=0x00;
TCNT2=0x00;
OCR2=0x00;

// External Interrupt(s) initialization
// INT0: Off
// INT1: Off
// INT2: Off
MCUCR=0x00;
MCUCSR=0x00;

// Timer(s)/Counter(s) Interrupt(s) initialization
TIMSK=0x04;

// USART initialization
// USART disabled
UCSRB=0x00;

// Analog Comparator initialization
// Analog Comparator: Off
// Analog Comparator Input Capture by Timer/Counter 1: Off
ACSR=0x80;
SFIOR=0x00;

// ADC initialization
// ADC Clock frequency: 1000,000 kHz
// ADC Voltage Reference: AVCC pin
ADMUX=ADC_VREF_TYPE & 0xff;
```

```
ADCSRA=0x83;

// SPI initialization

// SPI disabled

SPCR=0x00;

// TWI initialization

// TWI disabled

TWCR=0x00;

// Alphanumeric LCD initialization
// Connections are specified in the
// Project|Configure|C Compiler|Libraries|Alphanumeric LCD menu:
// RS - PORTC Bit 0
// RD - PORTC Bit 7
// EN - PORTC Bit 1
// D4 - PORTC Bit 2
// D5 - PORTC Bit 3
// D6 - PORTC Bit 4
// D7 - PORTC Bit 5
// Characters/line: 16

lcd_init(16);

lcd_gotoxy(0,0);

lcd_putsf("TERMOMETER DIGITAL");

delay_ms(2000);

lcd_gotoxy(0,1);

lcd_putsf("Ready...");

delay_ms(2000);

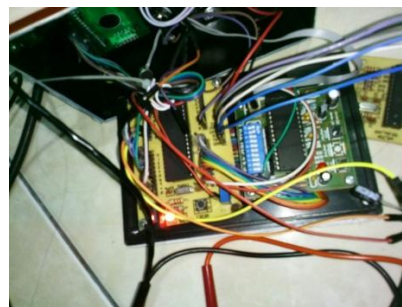
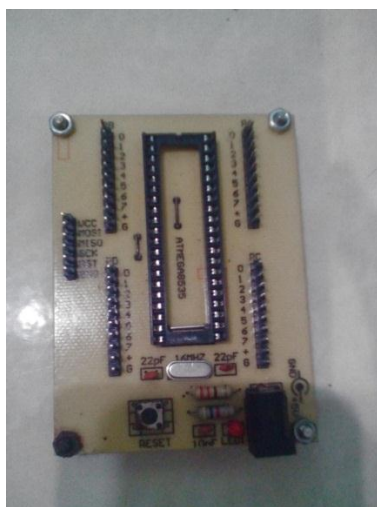
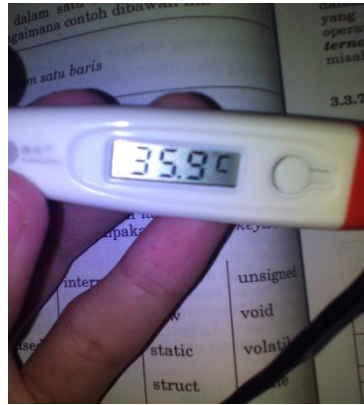
lcd_clear();

// Global enable interrupts
```



```
#asm("sei")
while (1)
    // Place your code here
    while (1)
    {
        if(sw==0) flag=1;
        if(detik>=timer){
            flag=0;
            ngomong();
        }
        read_lm35dz();
        pemisah_angka();
        //lcd_clear();
        lcd_gotoxy(0,0);
        sprintf(buff,"SUHU AND: %.1f C",suhu);
        lcd_puts(buff);
        lcd_gotoxy(0,1);
        sprintf(buff,"Timer: %i ",detik);
        lcd_puts(buff);
        delay_ms(100);
    }
}
```

**LAMPIRAN FOTO PENELITIAN TERMOMETER DIGITAL DENGAN
OUTPUT SUARA BERBASIS ATMEGA 16**



(Gambar Lampiran Saat Pembuatan dan Penelitian Alat)